

Akashi College		Year	2022	Course Title	Physical Education IV
Course Information					
Course Code	4402		Course Category	General / Compulsory	
Class Format	Skill		Credits	School Credit: 2	
Department	Electrical and Computer Engineering Electrical Engineering Course		Student Grade	4th	
Term	Year-round		Classes per Week	2	
Textbook and/or Teaching Materials					
Instructor	ISHIDA Masami,MAEDA Tadanori				
Course Objectives					
<ul style="list-style-type: none">Participate in classes to improve students' own health and physical strength. Also, have some level of self-discipline.Can take action to conduct sports safely. Also, recognizes the significance of collaborating and cooperating with the team and can take the necessary action to do so.					
Rubric					
	Ideal Level		Standard Level		Unacceptable Level
Achievement 1	Actively participate in classes to improve their health and physical strength. Have a high level of self-discipline.		Participate in classes to improve their health and physical strength. Have some level of self-discipline.		Do not participate in classes. Do not strive to improve their health and physical strength. Have a poor level of self-discipline.
Achievement 2	Actively participate in various sport practices and games, and are very competitive. Also have a great influence on games, etc.		Can participate in various sport practices and games.		Do not participate in various sport practices and games.
Achievement 3	Understand and can play or take on the role of a leader.		Understand the role of a leader, but cannot play that role.		Do not understand the role of a leader. Also, never play that role.
Assigned Department Objectives					
Teaching Method					
Outline	The goal of this course is for students to learn more about the fun and depth of sports so that they can build the habit of playing sports on a daily basis. This class requires an active and proactive attitude to participate. Students will split into groups and leaders will take the lead to plan, review, and implement the course content. Students can choose from: Baseball, softball, soccer, futsal, tennis, basketball, volleyball, badminton, table tennis, training, flying disc				
Style	Students are encouraged to improve their skills through games based on the rules, how to play games, and the basic skills they learned in previous years. They are also encouraged to experience the fun of enhancing teamwork while collaborating and cooperating with your team with your leader in the center. Students should take the initiative in creating a safe and welcoming class, and the instructors support their effort. Contact person / Takayuki Gotoh				
Notice	<ul style="list-style-type: none">Wear training wear and athletic shoes. If students fail to wear them, points will be deducted from their grade.Do not wear or bring accessories, watches, or any other unnecessary items. These are also eligible for grade deduction.Tardiness will be excused for the first 20 minutes. Students can participate in the class after 20 minutes, but their attendance will be marked as absent.If it is discovered that a student left class early without being excused (ditching class), their attendance for that class will be marked as absent, and their grade for previous classes will suffer a deduction equal to an absence. Students who miss 1/4 or more of classes will not be eligible for a passing grade.				
Characteristics of Class / Division in Learning					
<input checked="" type="checkbox"/> Active Learning		<input type="checkbox"/> Aided by ICT		<input checked="" type="checkbox"/> Applicable to Remote Class <input type="checkbox"/> Instructor Professionally Experienced	
Course Plan					
			Theme	Goals	
1st Semester	1st Quarter	1st	Guidance Baseball, softball, soccer, futsal, tennis, basketball, volleyball, badminton, table tennis, training, flying disc	Understand the purposes and objectives of this course. Split into teams in each sport and select a leader.	
		2nd	Baseball, softball, soccer, futsal, tennis, basketball, volleyball, badminton, table tennis, training, flying disc	Can do warm-up and practice, play games, and reflect on the class, led by a leader.	
		3rd	Baseball, softball, soccer, futsal, tennis, basketball, volleyball, badminton, table tennis, training, flying disc	Can do warm-up and practice, play games, and reflect on the class, led by a leader.	
		4th	Baseball, softball, soccer, futsal, tennis, basketball, volleyball, badminton, table tennis, training, flying disc	Can do warm-up and practice, play games, and reflect on the class, led by a leader.	
		5th	Baseball, softball, soccer, futsal, tennis, basketball, volleyball, badminton, table tennis, training, flying disc	Can do warm-up and practice, play games, and reflect on the class, led by a leader.	
		6th	Baseball, softball, soccer, futsal, tennis, basketball, volleyball, badminton, table tennis, training, flying disc	Can do warm-up and practice, play games, and reflect on the class, led by a leader.	

[illegible]

Evaluation Method and Weight (%)	
Method	Weight (%)
Method 1	30
Method 2	40
Method 3	30

	Approach to a class	Practical skill	Leadership	Total
Subtotal	75	10	15	100
Basic Proficiency	75	0	0	75
Specialized Proficiency	0	0	0	0
Cross Area Proficiency	0	10	15	25