Tsuyama Co	llege	Year 2022					Course Title			
Course Information	on					<u> </u>	1100	ricerre	7110	
Course Code		Course Cate	se Category Specialized / Elective			tive				
Class Format	Lecture			Credits		, , , , , , , , , , , , , , , , , , , ,	Academi			
Department	Department ( Technology ( Informations	Communicati	on an	nce and student Grade		de	4th			
Term	Second Seme		Classes per Week			2				
Textbook and/or Teaching Materials	Textbook :O	Textbook :ODAKA Tomohiro et al. "TCP/IP Sockets in C Practical Guide for Programmers(Japanese)"(Ohr								
Instructor	ONISHI Atsu	shi								
Course Objectives	5									
Learning purposes: Learning how to prog Course objectives:	ram the comn	nunication so	oftwai	re using SOCI	KET. Learning	how to	build a ser	ver on t	he cloud.	
1. To learn how to pro 2. To learn how to bu	ogram the cor ild a server or	mmunication the cloud	softv	vare using SC	CKET					
Rubric				T		T				
	Excellent			Good		Accept			Not acceptable	
Achievement 1	all topics	The student understands all topics about SOCKET programming in this class.		The student understands 80% of topics about SOCKET programming in this class.		The student understands 60% of topics about SOCKET programming in this class.		out	The student understands less 60% of topics about SOCKET programming in this class.	
Achievement 2	the repo	The student submitted the report about how to build a server on the cloud within the deadline.		The student submitted the report about how to build a server on the cloud after the deadline, but the student studied voluntarily.		The student studied about how to build a server on the cloud under the teaching.		d a ıd	The student did not submit the report about how to build a server on the cloud.	
Assigned Departn	nent Object	tives								
Teaching Method										
Outline	General or Specialized: Specialized  Field of learning: Information System, programming, network  Foundational academic disciplines: Information Science, Computer Engineering and related fields / Comupter network-related  Relationship with Educational Objectives: This class is equivalent to "(3) Acquire deep fundation knowledge of the major subject area".  Course outline: The student can learn how to program the communication software using SOCKET. And the student can learn how to build a server on the cloud.								ect area".	
Style	Course method: The class explanes the topics of SOCKET programming and server on the cloud using materials. Exercises will be given as much as possible. Some explanations that are not in textbook will based on handouts.  Grade evaluation method: Exams(60%) + Reports(40%). Examinations will be conducted a total of 2 times, and the evaluation rasios will be the same. The teacher does not admit the carry-on of the materials in the examination. The teacher does not carry out the reexamination without defects in the regular examination.									
	Precautions on the enrollment: Students must take this class (no more than one-third of the required number of class hours missed) and earn the credit in order to complete the 4th year course. This is a class that requires study outside of class hours. A total of 45 hours of study is required per credit, including both class time and study outside class time. Follow the instructions of the instructor regarding study outside of class hours.									
Notice	Cource advice : The students should review all topics earnestly. As a preparatory study, the students are required to review the contents of basic information networks.									
	Fundational subjects: Information Literacy(1st year), Basic Information Networks(2nd), Introduction to Computers(3rd) Related subjects: Network Security(4th), Communication Engineering(4th), Communications Protocol(5th)									
	Attendance advice:  If you are late for the role call, you will be treated as a latecomer. The teacher considers that the student was absent once when late twice. The student should not be late for the class so that the student can receive materials surely.									
Characteristics of	Class / Div	ision in Le	earni	ng						
☐ Active Learning		Aided by I			☐ Applicable	e to Rer	note Class		structor Professionally ienced	
Elective mu Course Plan	ıst com	plete	<u>s u b</u>	jects						
	Ther	me				Goals	5			

		1st	Guidance			Getting ready to	attend the class		
2nd Semeste r	3rd Quarter	2nd	Abstruct about computer network and communication protocols			Understanding about tcomputer network and communication protocols. Explain the methods of development of applications using computer networks.			
		3rd	Basic topics abou scrapping, addres	t SOCKET1(creati ss designation, TF	ng and C client)	Understanding about the creating and scrapping method of SOCKET. Understanding about the address designation method. Understanding about TCP client. Explain the methods of development of applications using computer networks.			
		4th	Basic topics abou	t SOCKET2(TPC s	erver)	Understanding about TCP server. Explain the methods of development of applications using computer networks.			
		5th	Creating the mes lining up and pad	sage(encoding, b ding, framing and	yte sequence, i analysis)	Understanding about encoding. Understanding about the lining up and padding method. Understanding about the framing and analizing method. Explain the methods of development of applications using computer networks.			
		6th	UDP SOCKET(UD) and sending data	P client, UDP serv using UDP SOCK	er, receiving ET)	Understanding about UDP client. Understanding about UDP server. Understanding about the receiving and sending method using UDP SOCKET. Explain the methods of development of applications using computer networks.			
		7th	SOCKET program	ming1(options, s	ignal)	Understanding about the SOCKET options. Understanding about signaling. Explain the methods of development of applications using computer networks.			
		8th	2nd semester mid	d-term exam					
		9th	Return and comm	nentary of exam a	answers				
		10th	SOCKET program	ming2(nonblockir	ng I/O)	Understanding about nonblocking I/O. Explain the methods of development of applications using computer networks.			
		11th	SOCKET program	ming3(multitask)		Understanding about multitask. Explain the methods of development of applications using computer networks.			
	4th Quarter	12th	SOCKET program	ming4(multiplexi	ng, broadcast)	Understanding about multiplexing. Understanding about broadcast. Explain the methods of development of applications using computer networks.			
		13th	SOCKET program between broadca	ming5(multcast, st and multicast)	comparison	Understanding about multicast. Understandign about the difference between broadcast and multicast. Explain the methods of development of applications using computer networks.			
		14th	Summary, supple configuration met	mentary about the	ne server	Explain the major server configuration methods.			
		15th	(2nd semester fir						
		16th	Return and comm		answers				
Fyaluati	on Met			.c.rai, or chaire		1			
Evaluation Method and 'Examination		Presentation	Mutual Evaluations between students	Behavior	Report	Other	Total		
Subtotal 60		0	0	0	0	40	0	100	
Basic Proficiency	Basic Proficiency 0		0	0	0	0	0	0	
Specialized Proficiency 60		0	0	0	0	40	0	100	
Cross Area Proficiency			0	0	0	0	0	0	